
SPECTRE, Phi-s and JITs

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Who thought up this title?

- SPECTRE? Really? We are not that evil...
- Dr Joó \neq Dr No
- Although cats are OK I guess...



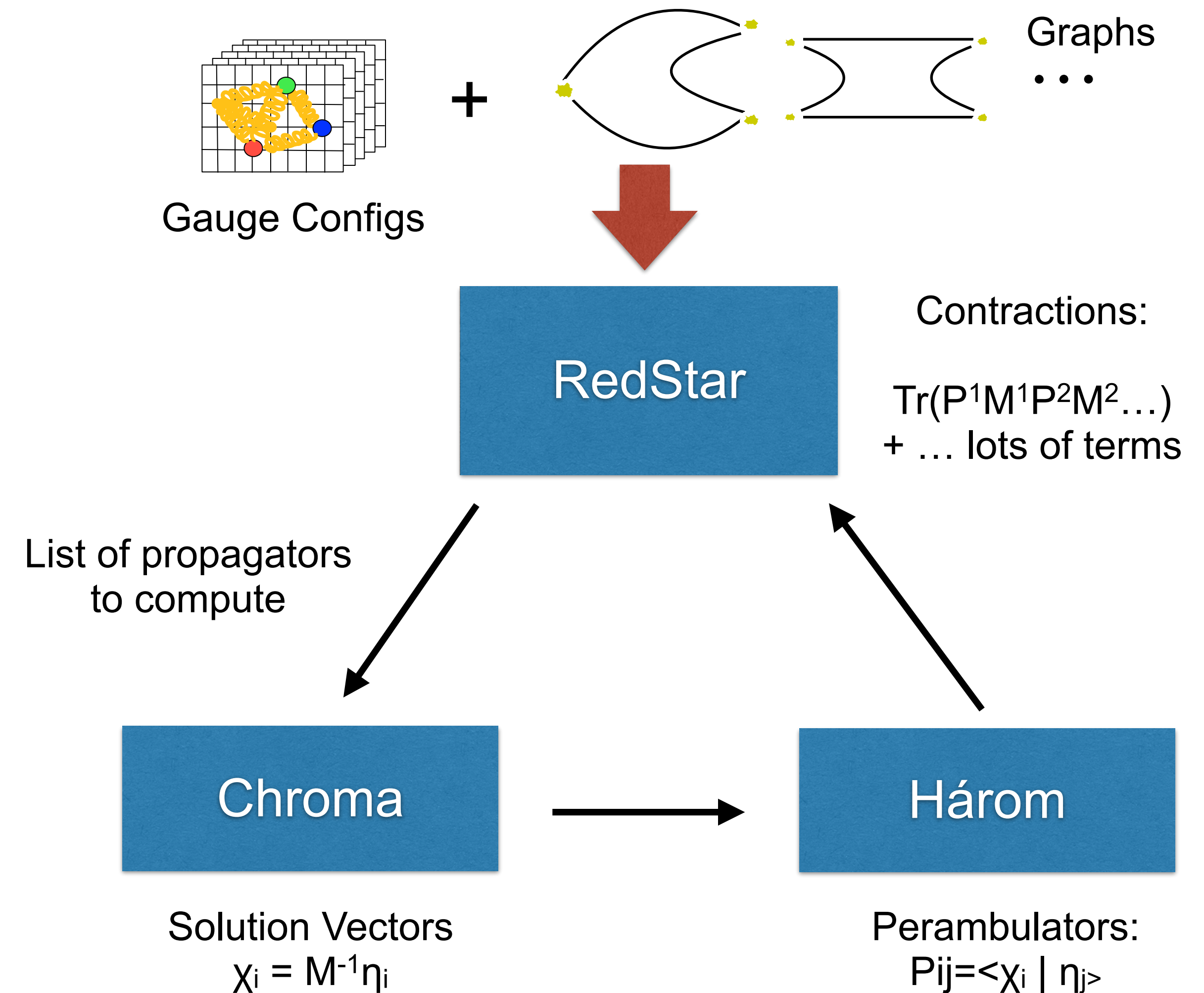
Ladies and Gentlemen... to business...

Miaow!!



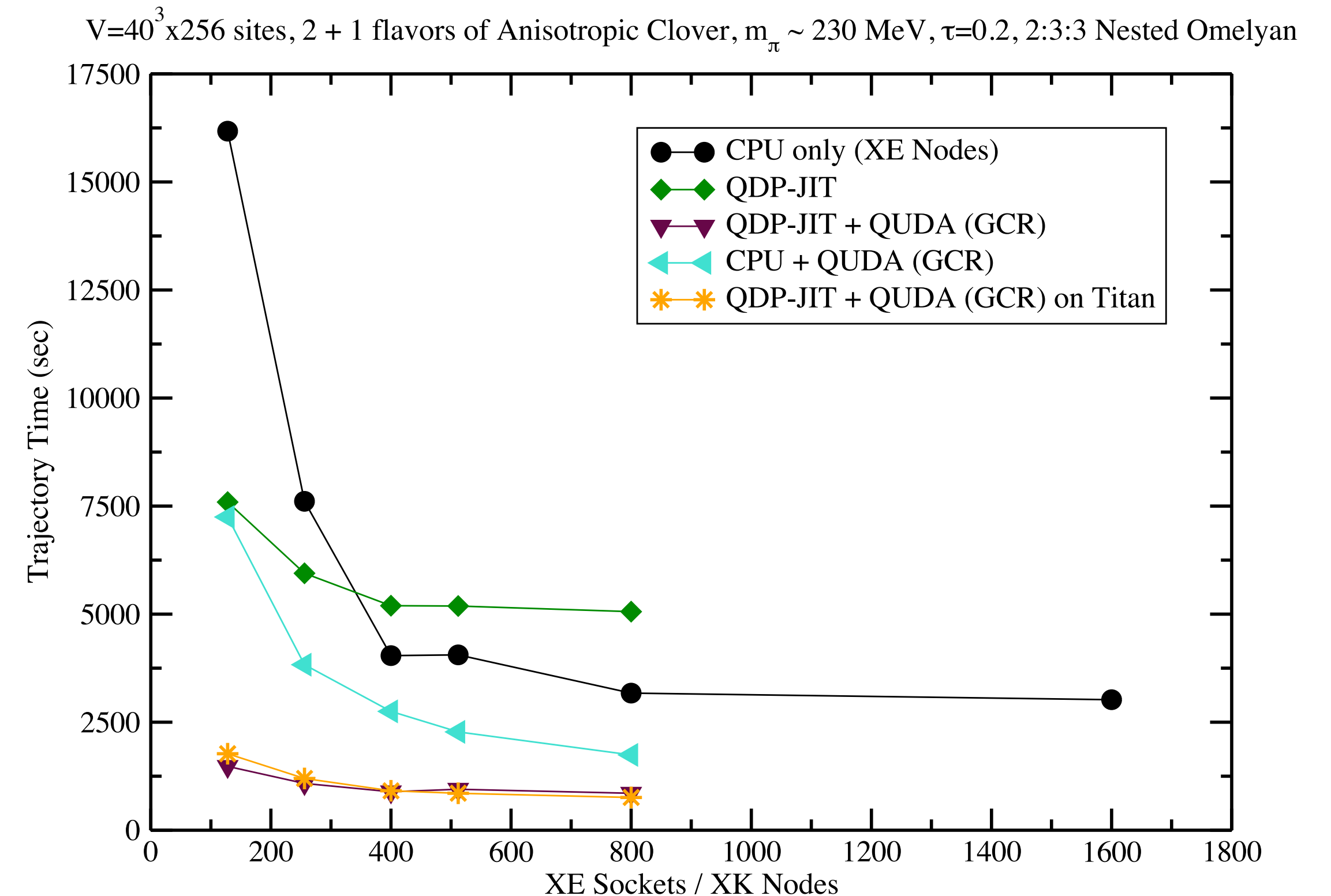
Steps of a Custom Calculation

- **Identify Graphs needed**
- **Gauge Generation (with Chroma)**
 - strong scaling, little I/O
- **Compute Propagators (with Chroma)**
 - throughput oriented
 - I/O intensive: solution vectors are large
- **Generate Perambulators (with Három)**
 - I/O intensive: read solution vectors/sources
- **Contract Propagators (with Redstar)**
 - Dense Matrix Multiplication Heavy
 - Scope for sub-expression reuse



Gauge Generation

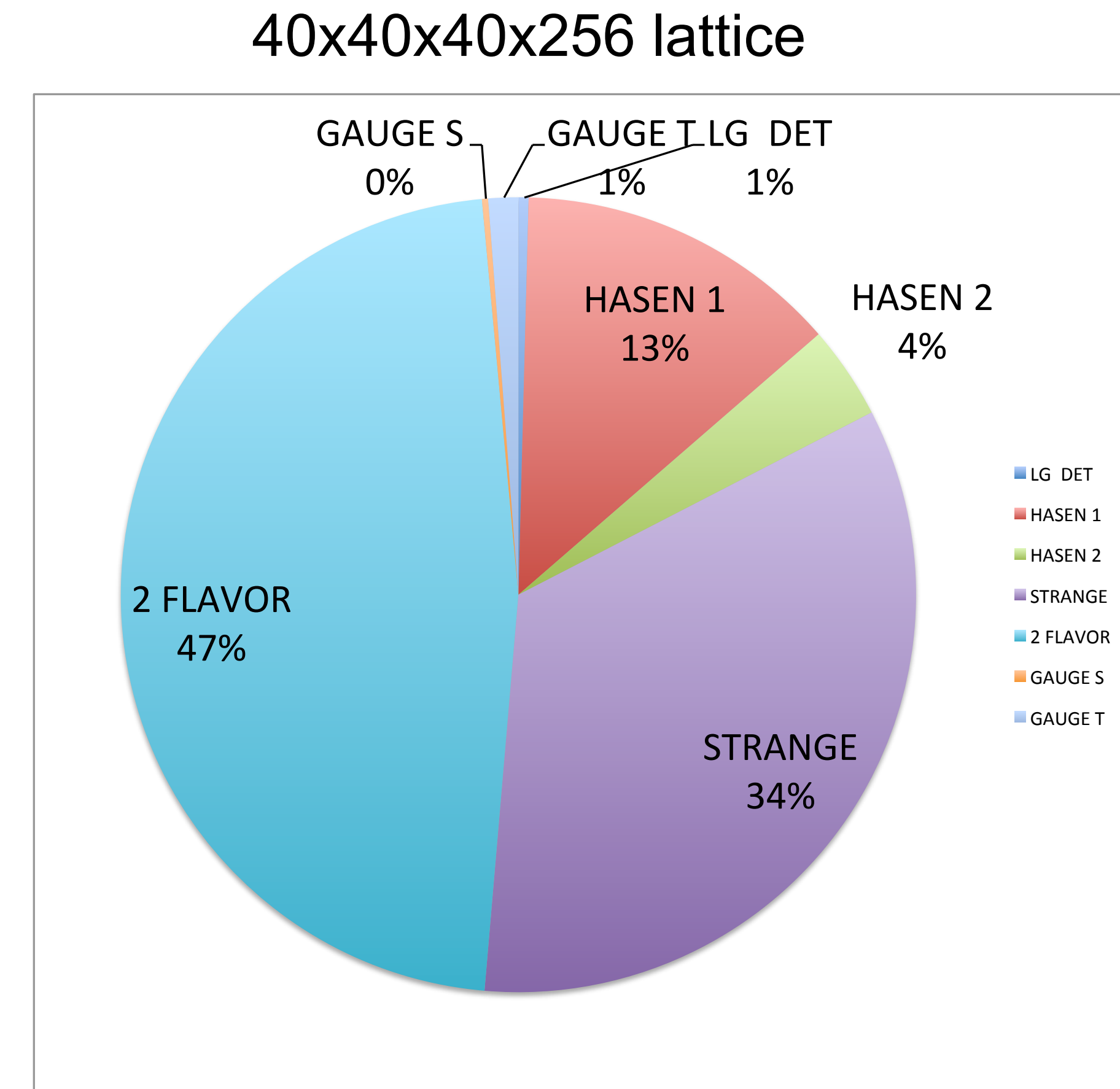
- Current Status
 - Anisotropic production done 58M INCITE c/h used
 - Current focus is on isotropic, $64^3 \times 128$, $72^3 \times 256$ lattices, thermalizing and dialing down light quark mass.
- Code Optimization (detail from Frank, next talk)
 - GPU: Chroma over QDP-JIT + QUDA solvers
 - In production currently.
 - BlueGene/Q: Chroma over QDP-JIT + BAGEL solvers
- Algorithms
 - GPU: RHMC for strange quark is expensive
 - Multi-shift solver scales poorly
 - Light Quarks at Physical Mass
 - Would like to reduce the cost of solves (Multigrid?)



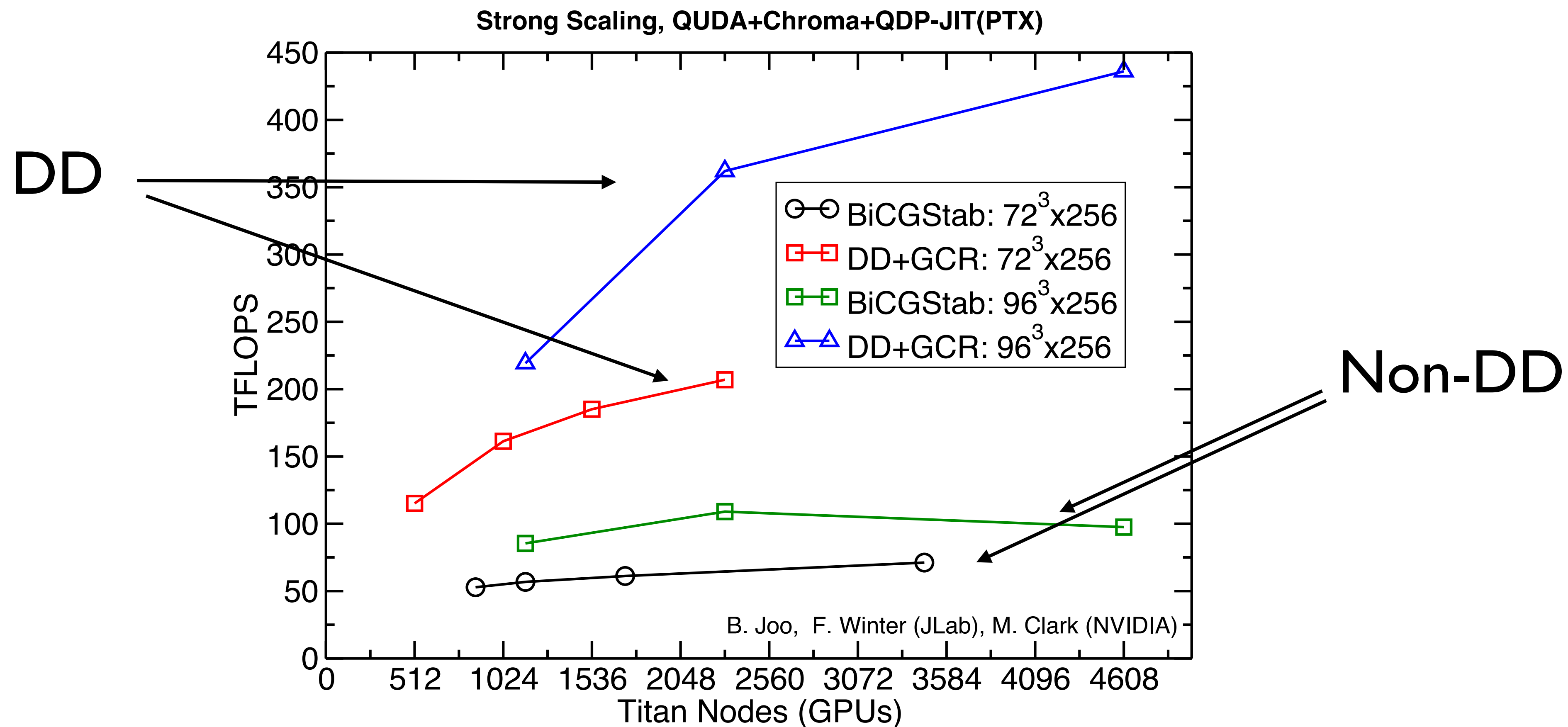
F. Winter, M. A. Clark, R. G. Edwards, B. Joo
to be published at IPDPS'14

Gauge Generation: Time spent in force

- Iso running in infancy, still tuning Monomial structure
- Data here: Aniso Running (400 nodes) $m_\pi \sim 230$ MeV
- Terms with Two Flavor Solves
 - 2 Hasenbusch Terms + Cancellation: $\sim 64\%$ of time
- Single Heavy Strange Quark
 - Multi-shift CG, 34% of the time
- Remaining Terms: about 2% of the time.
- Strange quark is expensive
 - and strong scales poorly on GPUs since no DD
 - in iso running DD-Solver ~ 110 TF, Multi-shift: ~ 17 TF on 512 XK7 nodes of BlueWaters

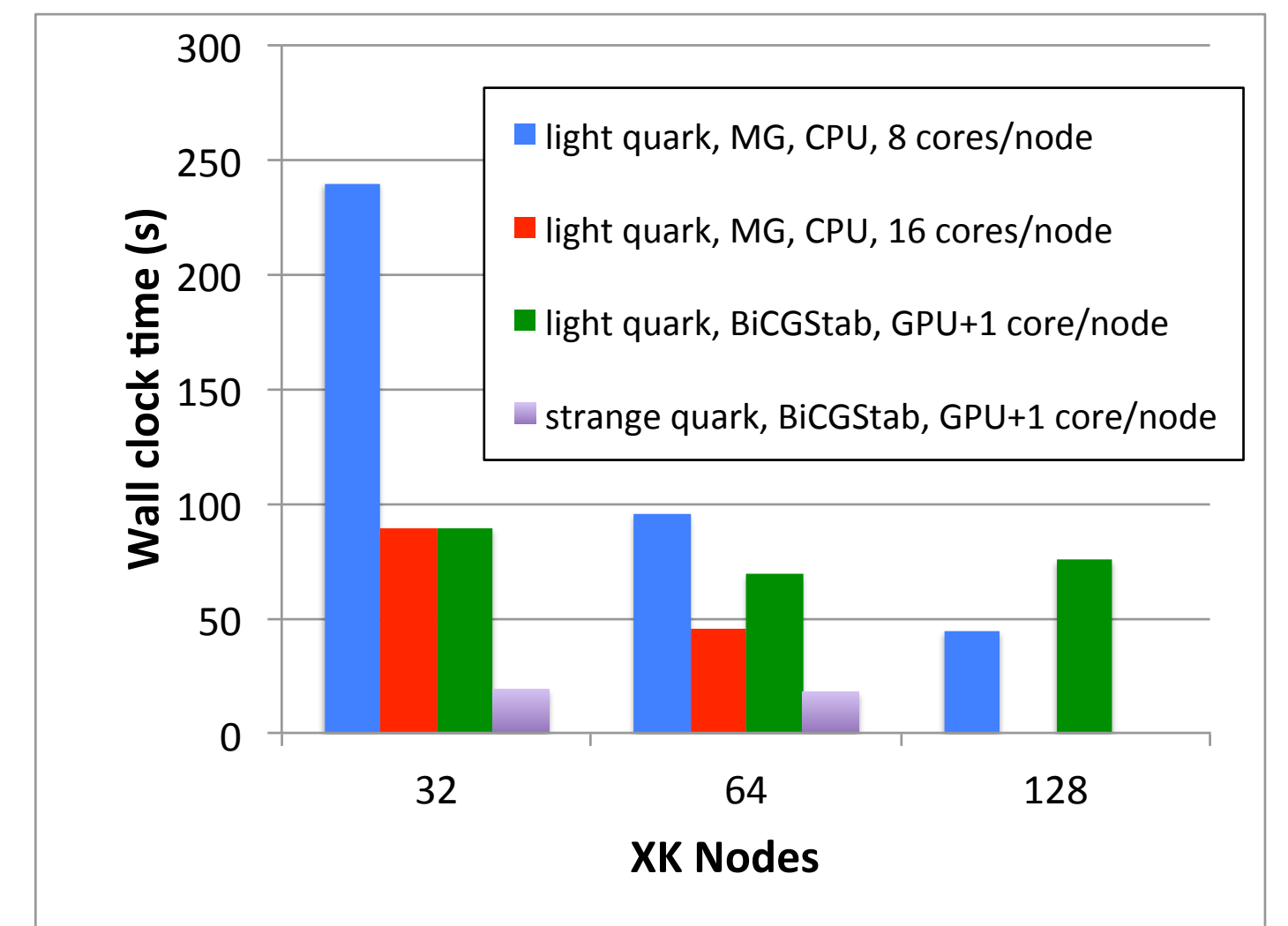
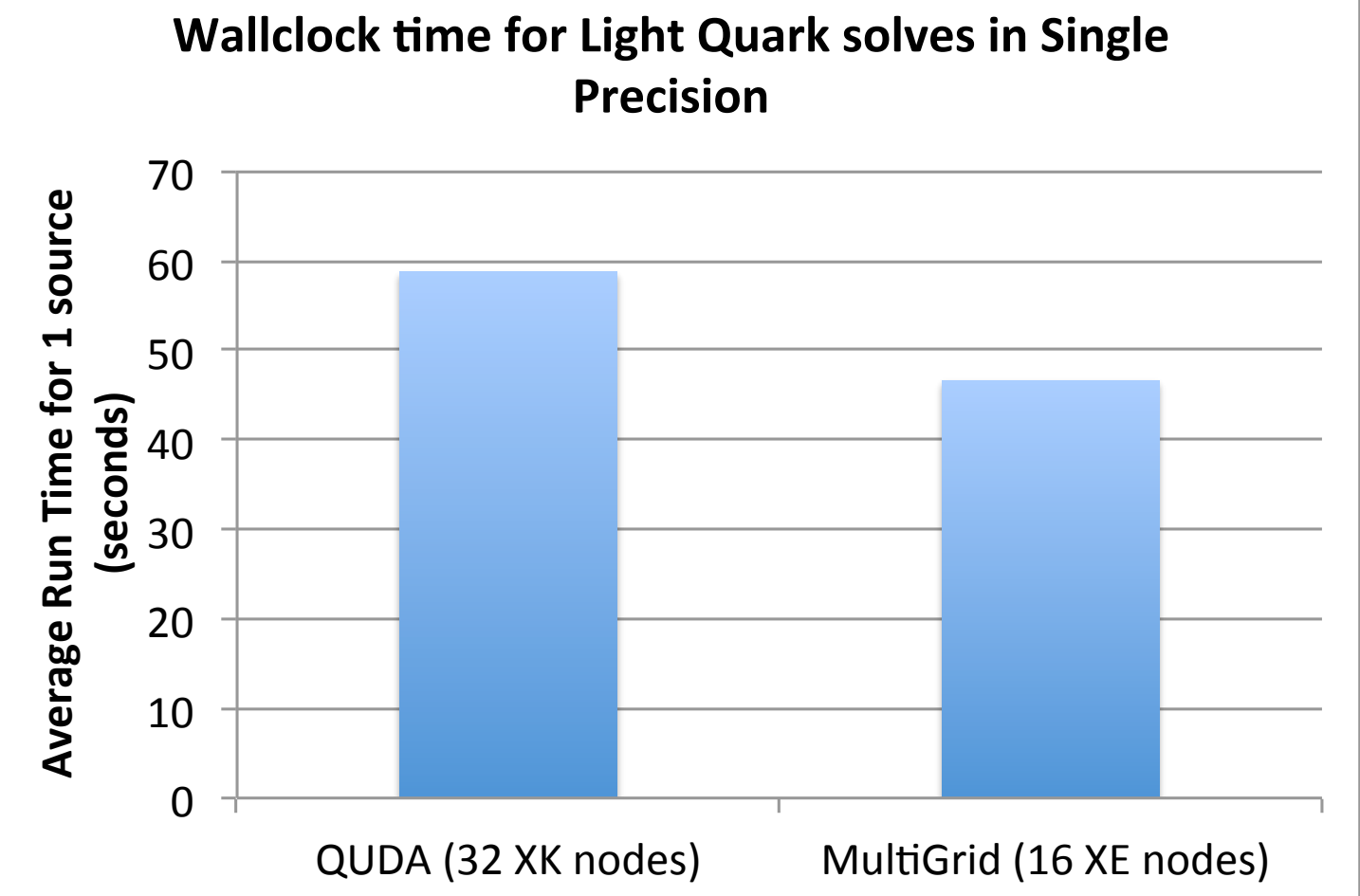


DD vs. non-DD Solvers on Titan



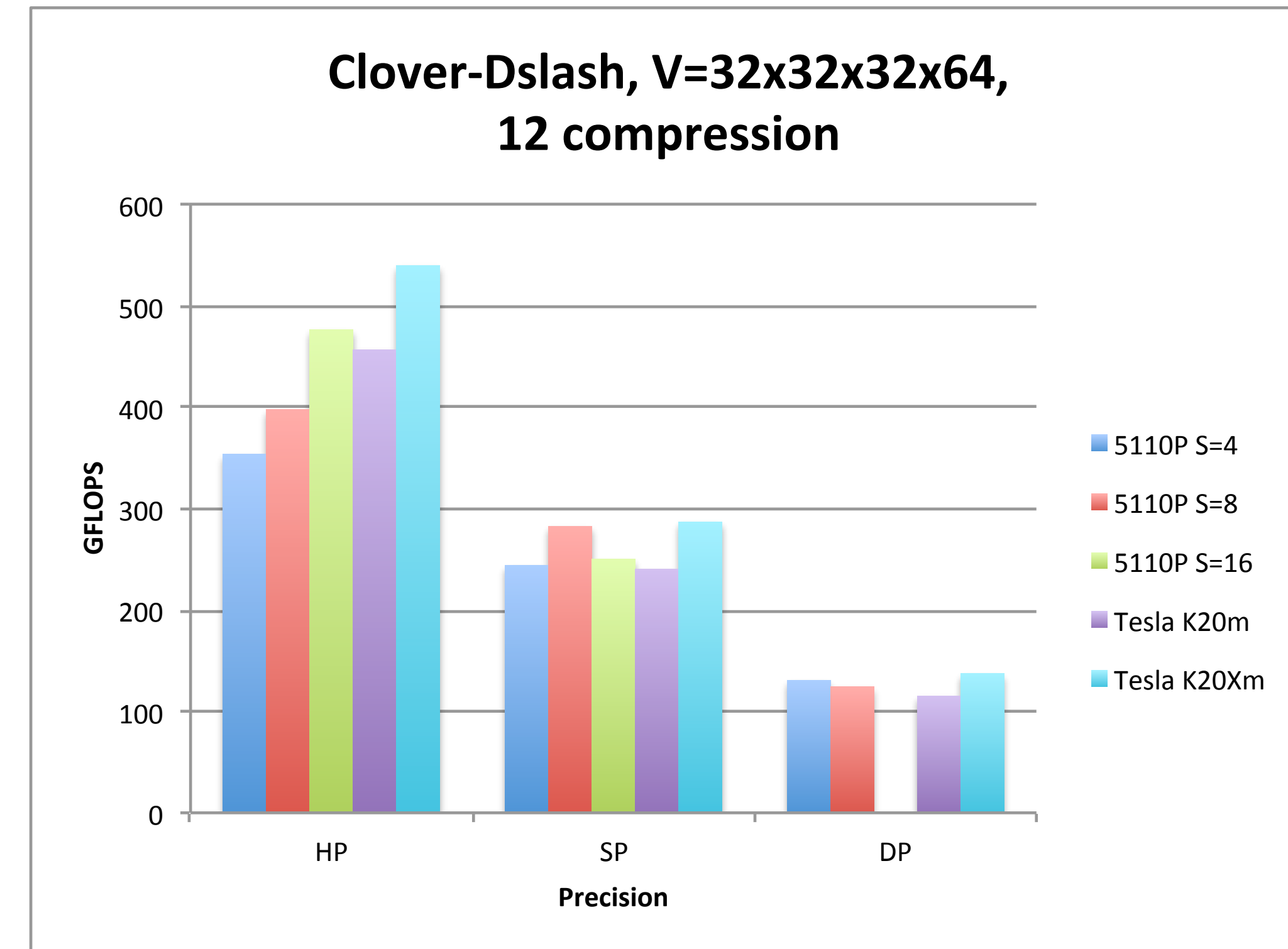
Propagator Computation

- Multi-Grid based solver from QOPQDP (J. Osborn)
- integration by S.D. Cohen with a little help from B. Joo
 - 10-11x speed up on $32^3 \times 256$ anisotropic lattices on the CPU at $m_\pi \sim 230\text{MeV}$
 - Saul reported 30x speed up at Physical quark mass
 - MILC lattices
 - Currently faster than BiCGStab on GPU
 - Multi-Grid based solvers on GPU/XeonPhi highly desirable



Xeon Phi Developments

- Library now supports
 - single and double precision
 - half precision: up/downcast to/from SP on load/store
 - BiCGStab as well as CG for Clover
 - Simple iterative refinement multi-precision solver
 - 4D communications
 - Xeon Phi & AVX available with AVX2 in the works
- Process to open source
 - Intel is enthusiastic about open sourcing code
 - library, code-generator & CML proxy
 - in process, currently waiting on DOE approvals



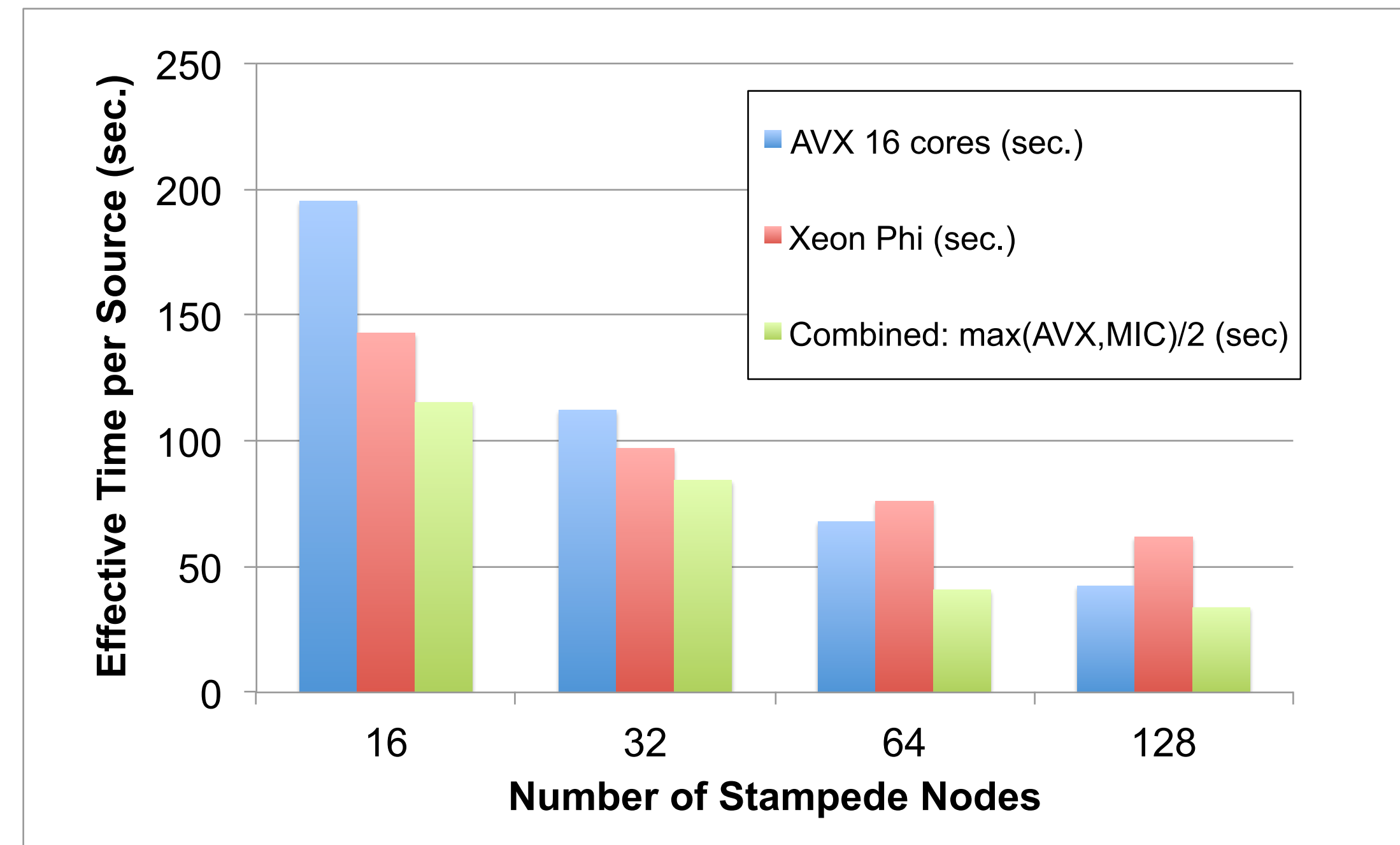
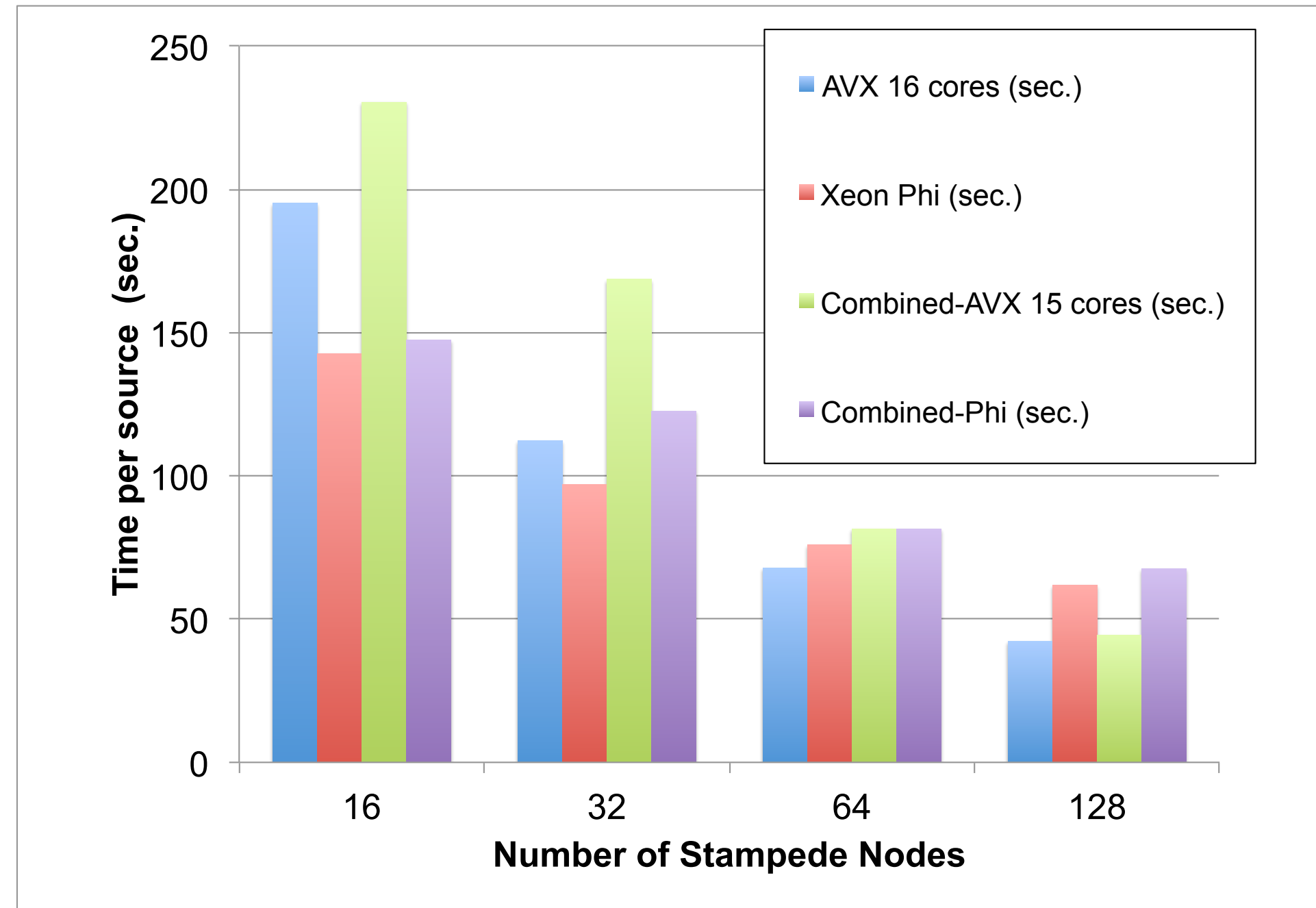
DP=double precision

SP=single precision

HP=half precision

- Xeon Phi: single precision, with 16bit up/down conversion

QCD with Xeon Phi on Stampede



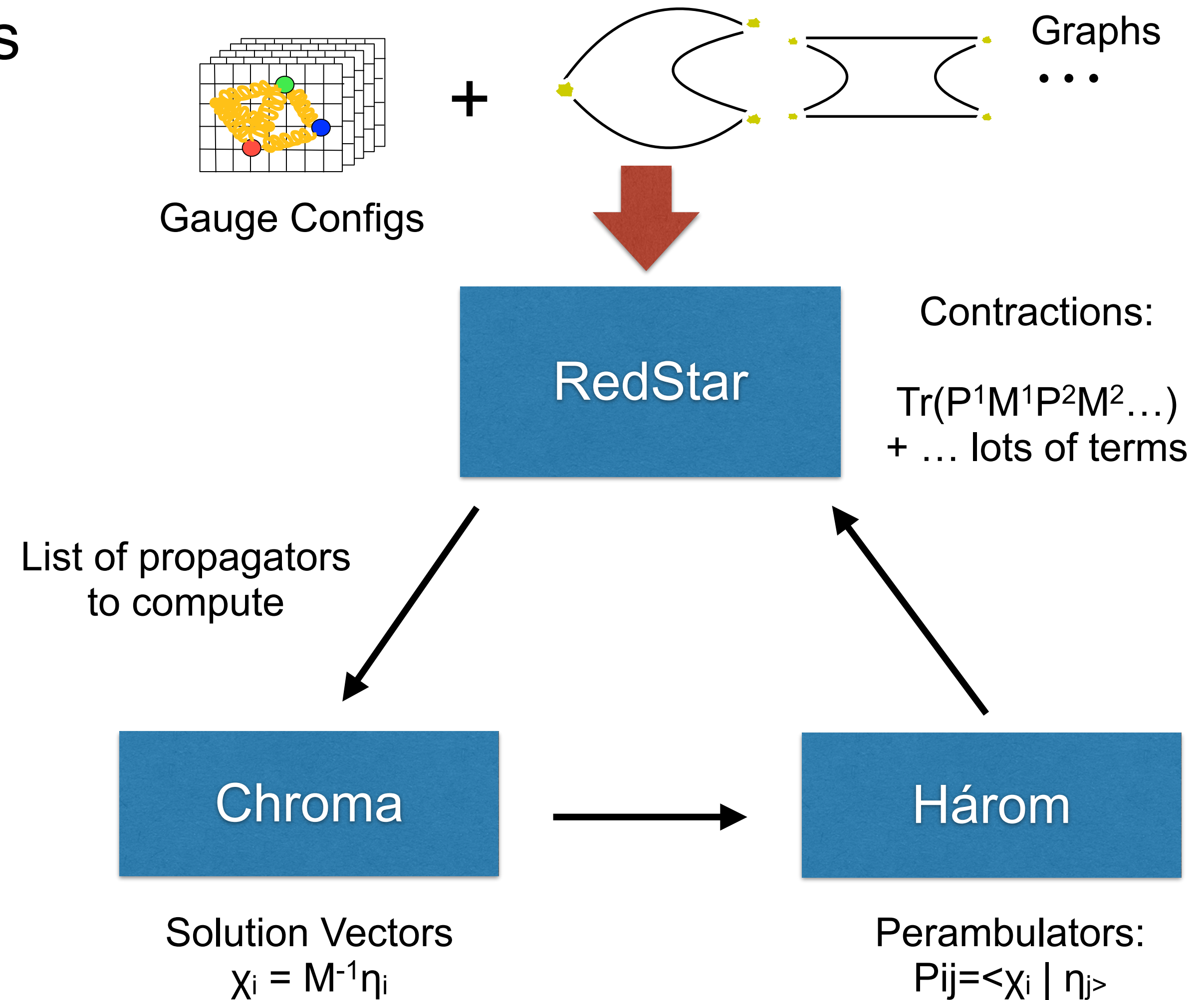
- Performance on Stampede of older SP code, using both Xeon Phi and Xeon
- Using both the Xeons and Xeon Phi results in throughput gain although not full factor of 2

Other Xeon Phi Work

- DD + Flexible GMRES solver developed at University of Regensburg
 - Simon Heybrock & Tilo Wettig
- Collaboration
 - Misha Smelyanskiy, Pradeep Dubey, Intel Parallel Labs Santa Clara
 - Dhiraj Kalamkar, Karthikeyan Vaidyanathan, Bharat Kaul, Intel Parallel Labs, Bangalore
 - B. Joo, Jefferson Lab
- SC'14 paper submission is imminent (submission deadline is Friday)
- Willingness to share the code
 - source code sharing is linked to open sourcing the code generator

Analysis

- Redstar - Chroma - Három combination is in production
 - JLab Clusters, BlueWaters, Stampede
- Contractions challenging
 - all dense matrix multiplies
 - $32^3 \times 256$ lattice: 384×384 dense matrices
 - $40^3 \times 256$ lattice: 768×768 dense matrices
 - could benefit from acceleration through libraries (CUBLAS, MKL?)
 - Robert is looking at the TCE and considering on how to optimize the contractions
 - algorithmic considerations (stochastic etc?)



Task Summary

- BlueGene/Q:
 - QDP-JIT + BAGEL Solver integration (Frank)
 - Whole application performance analysis (with SUPER)
- Gauge generation algorithm
 - MG / deflation / condition number awareness in HMC, would like faster strange quarks. They are heavy. They should be cheap.
- Xeon Phi
 - Library cleanup & Open sourcing (Balint)
 - Chroma (re)-integration (Balint)
 - MG (Balint?)
- Propagators
 - MG for GPUs (Mike?)
 - Chroma integration (Balint/Frank with help from Mike?)
- Analysis
 - Acceleration of contractions via libraries (Robert + Jie? + ??)
 - Subexpression elimination and contraction optimization (Robert)
 - Stochastic method exploration, baryons etc (Robert)