

# Optimum Electron Distribution for Space Charge Dominated Beams

#### **C.Limborg-Deprey, SLAC**

- Minimum emittance
- 3D-Ellipsoidal electron bunch
  - Emittance performances compared to "Beer Can"
  - Linear Longitudinal Phase Space
  - Optimization for S-Band and L-Band guns
  - Sensitivity
- Generation of 3D-ellipsoidal laser pulse
  - "First thoughts"
- Conclusions



### **Intrinsic Limits of Minimum emittance**

$$\varepsilon_{tot} = \sqrt{\varepsilon_{cathode}^2 + \varepsilon_{RF}^2 + \varepsilon_{space\,ch\,arg\,e}^2}$$

- Cathode "Intrinsic" emittance
  - for copper measured 0.6 mm.mrad per mm of r<sub>laser</sub> [1,2,3] theoretical is 0.3 mm.mrad per mm of r<sub>laser</sub>

$$\varepsilon_{cathode} = \sqrt{\varepsilon_{thermal}^2 + \varepsilon_{roughness}^2 + ??}$$

$$\varepsilon_{cathode} \alpha r_{laserspot}$$

- Minimum r<sub>laser</sub> set by "Space Charge Limit"
   Minimum r<sub>laser</sub> or electrons cannot leave cathode (for metal cathodes)
  - R<sub>min.</sub> = 0.82 mm at 54 MV/m for a 1nC
  - R<sub>min</sub> = 1.34 mm at 20 MV/m for a 1nC

$$E = \frac{\sigma}{\varepsilon_o} = \frac{Q}{\pi r^2 \varepsilon_o} < E_{peak} \sin \phi$$

- RF emittance
  - $\,\blacksquare\,$  small  $\epsilon_{RF}$  (10 °,r = 1.2mm,Q = 1nC) < 0.15 mm.mrad for S-Band gun
- Space Charge
  - Emittance copensation to correct for linear space charge effects;
  - Non-linear components of SC forces can not be compensated for with linear optics elements

#### Uniform charge density inside 3D-Ellipsoid volume = Ideal Emitted pulse

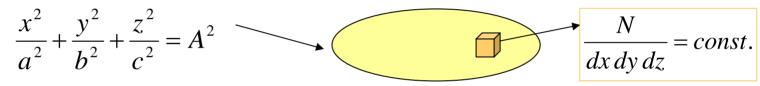
- Charge density remains uniform over volume as the space charge force is linear
- Perfect emittance compensation is achieved with linear optics elements
- $\Rightarrow \epsilon_{\text{space charge}} == 0$

$$\mathcal{E}_{tot} \sim \mathcal{E}_{cathode}$$

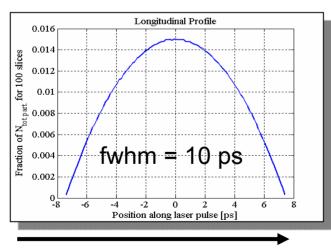


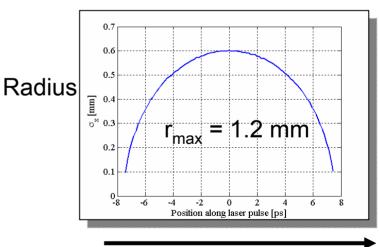
# **Ellipsoidal Emission pulse**

- "Beer Can" shape is NOT the optimum shape
- Ideal Emitted pulse = Ellipsoid
  Electrons are uniformly distributed inside a 3D ellipsoid volume



Line Density

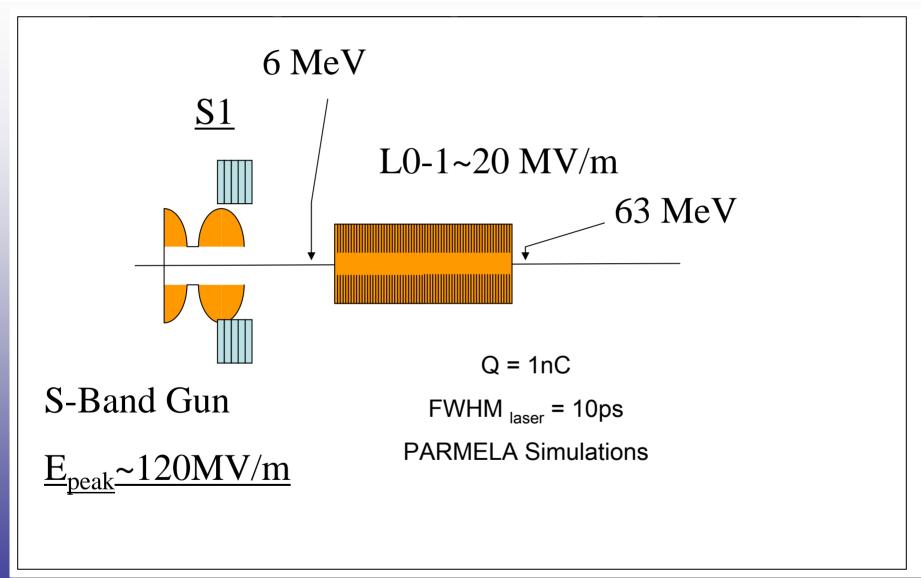




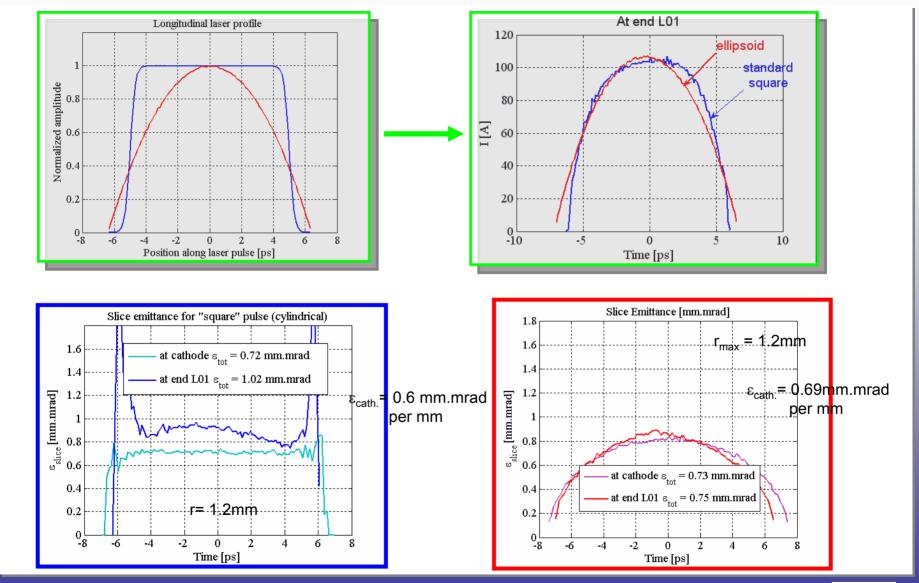
Pulse length Pulse length







## Comparison between "beer can" & "3D ellipsoid"



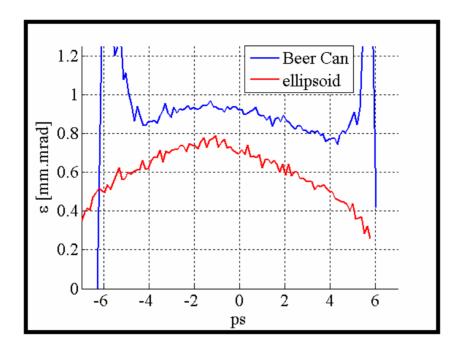


Stanford

Accelerator Center

## Comparison between "beer can" & "3D ellipsoid"

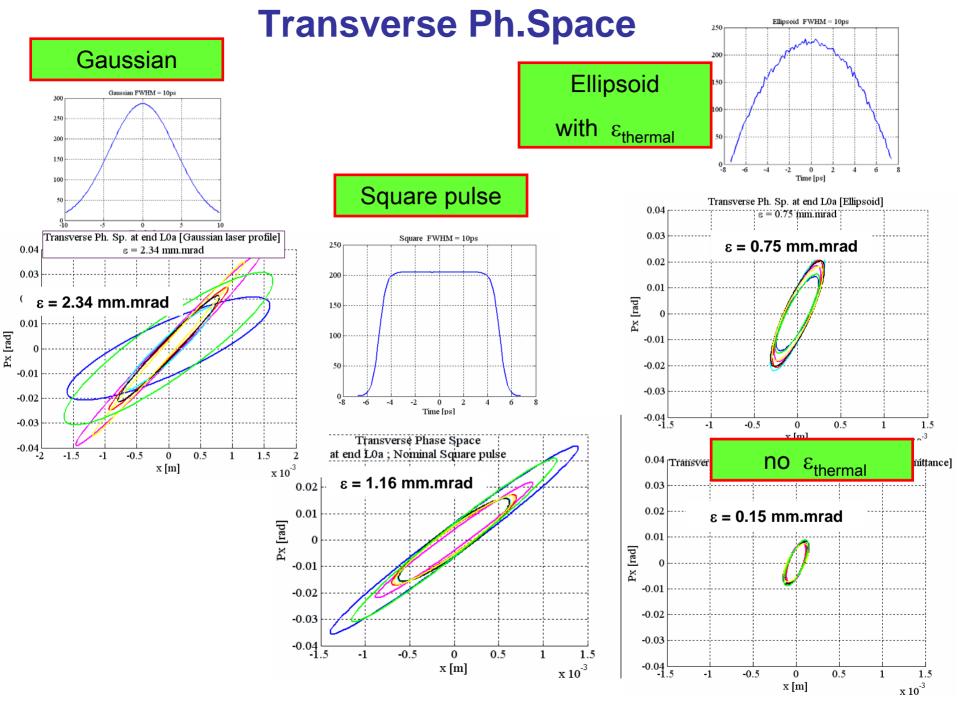
3D ellipsoid is even better optimized with  $r_{max} = 1$ mm



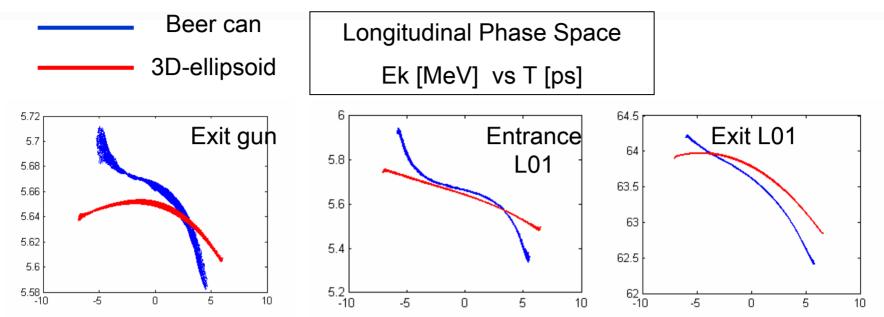
 $\epsilon$  = 1.02 mm.mrad;  $\epsilon$  <sub>80%</sub> = 0.95 mm.mrad (with standard  $\epsilon$ <sub>"cathode"</sub> =0.6)

 $\varepsilon$  = 0.71 mm.mrad;  $\varepsilon$ <sub>80%</sub> = 0.71 mm.mrad (with overestimated  $\varepsilon$ <sub>"cathode"</sub> = 0.7)





# **Linear Longitudinal Phase Space**



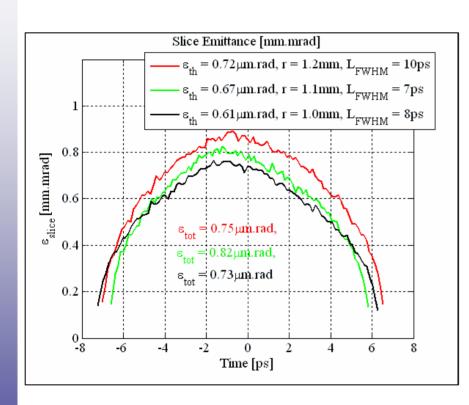
- The longitudinal phase space gets linear
- Unfortunately, in the LCLS, does not prevent the production of large spikes after bunch compressor
  - $\leftarrow$  those spikes come from wakefield which follow  $\lambda$ '
  - ☆ LCLS would benefit from lower slice emittance, better matching and lower sensitivity to parameters

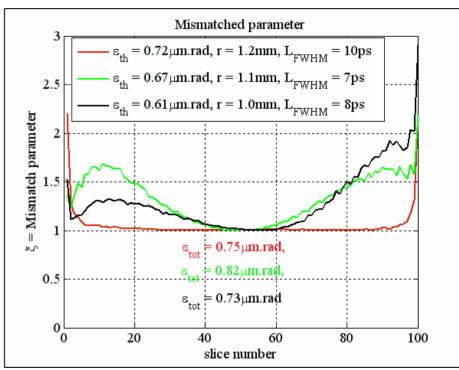


# **Optimization**

After scanning solenoid and  $\phi_{RF,injection}$ 

$$\xi = \frac{1}{2}(\beta_0 \gamma - 2\alpha_0 \alpha + \beta \gamma_0)$$

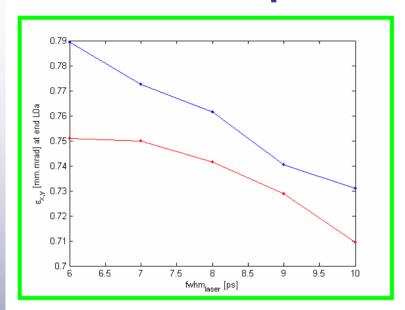


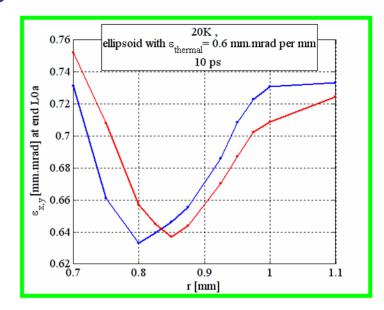


Too small r or too small length ⇒ more mismatch



# Optimization vs pulse length and radius





Vs laser pulse length

Vs laser spot size radius

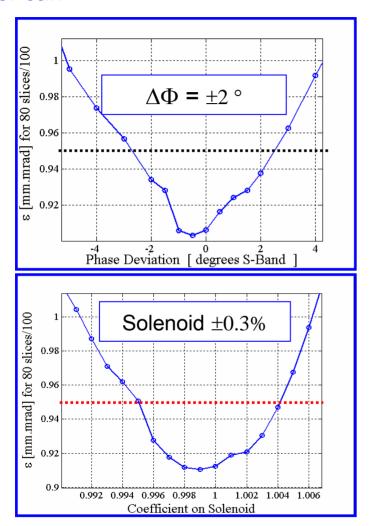
- Increasing pulse length reduces emittances
  - limited by  $\epsilon_{\text{RF}}$  and desired pulse length before compressors
- Optimum radius would be between 0.8 and 1mm
  - unfortunately at 0.8 mm, too strong image charge distorts bunch profile;
  - 1mm gives better matching

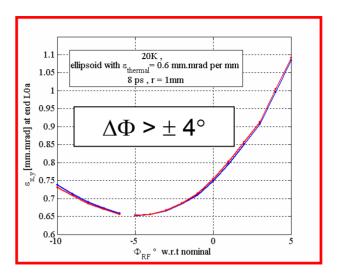


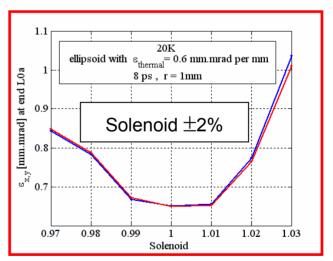
### Much less sensitive!

"Beer can"

Ellipsoid







Tuning will be much easier in 19D-parameter space

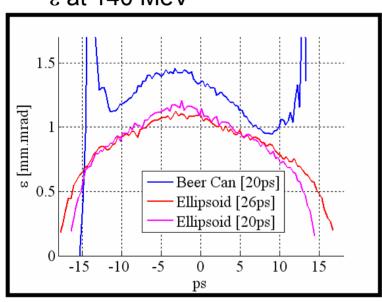
How much distorsion on that perfect shape until we start losing this low sensitivity?

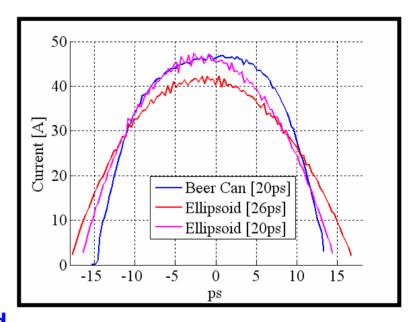
# **Optimization for L-Band Gun**

1nC, with little effort in optimizing/retuning

<u>L-Band gun 40MV/m</u>,  $\phi$  = 33 °

ε at 140 MeV





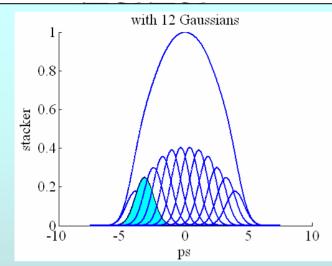
 $\epsilon$  =1.42 mm.mrad;  $\epsilon$  <sub>80%</sub> = 1.34 mm.mrad

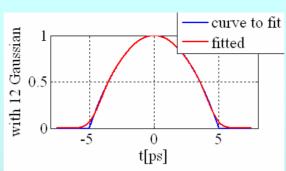
 $\epsilon$  = 0.93 mm.mrad ;  $\epsilon$   $_{80\%}$  = 0.96 mm.mrad

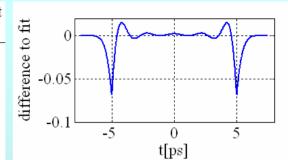
 $\epsilon$  = 1.02 mm.mrad;  $\epsilon$  <sub>80%</sub> = 1.03 mm.mrad



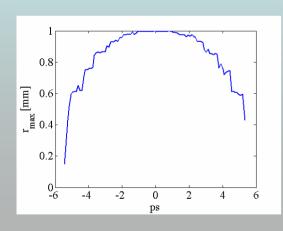
## **Stacking pulses**

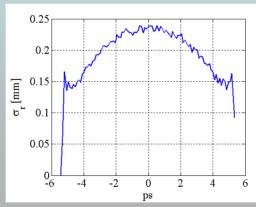




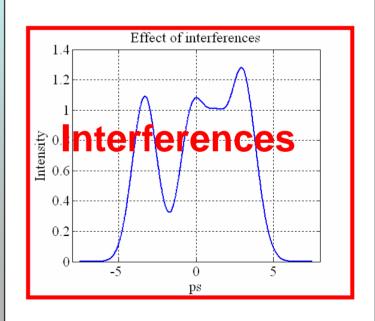


#### 6+6 beamlets of different radii





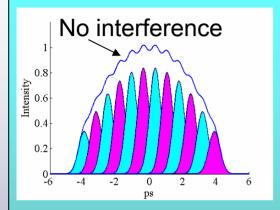
Gaussians Wash out discrete steps of rms value





## Fighting interferences in Stacker

#### Alternating polarization + appropriate choice of $\sigma$ , interference effect is minimized



$$E_{p} = \sum_{i} A_{2i} e^{\frac{-(t-t_{2i})^{2}}{4\sigma^{2}}} e^{i2\pi\varphi_{i}}$$

$$E_{s} = \sum_{i} A_{2i+1} e^{\frac{-(t-t_{2i+1})^{2}}{4\sigma^{2}}} e^{i2\pi\varphi_{i}}$$

$$I = I_p + I_s$$

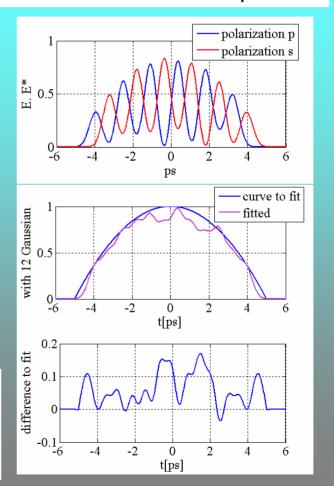
$$I_p = E_p . E_p *$$

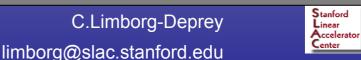
$$I_s = E_s . E_s *$$

~<15 %

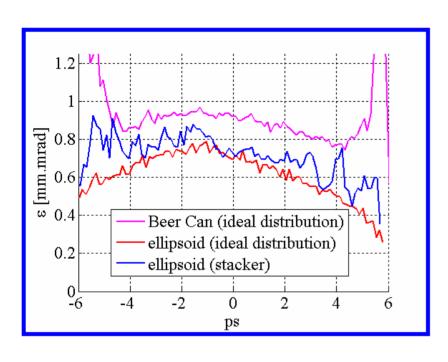
for all draws

#### Interferences random phases





# PARMELA simulations using stacker distributions



**IDEAL** 

Beer Can

Direct beer can

Ellipsoid ideal

**IDEAL** 

50 Beamlets no interference Stacker

12 Beamlets and random phase

**NOT IDEAL** 

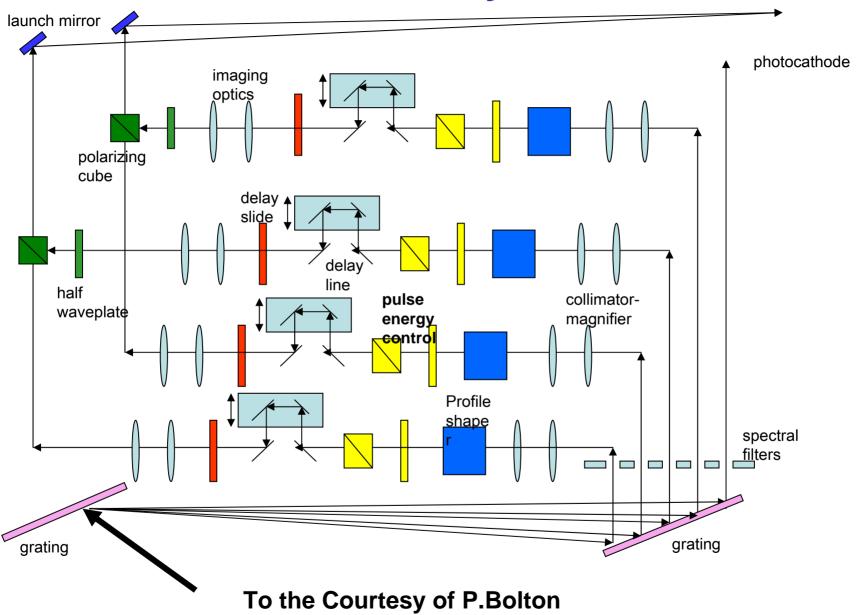
```
\epsilon = 1.02 mm.mrad; \epsilon <sub>80%</sub> = 0.95 mm.mrad
```

$$\epsilon$$
 = 0.71 mm.mrad ;  $\epsilon$  <sub>80%</sub> = 0.71 mm.mrad

$$\epsilon$$
 = 0.80 mm.mrad;  $\epsilon$  <sub>80%</sub> = 0.80 mm.mrad

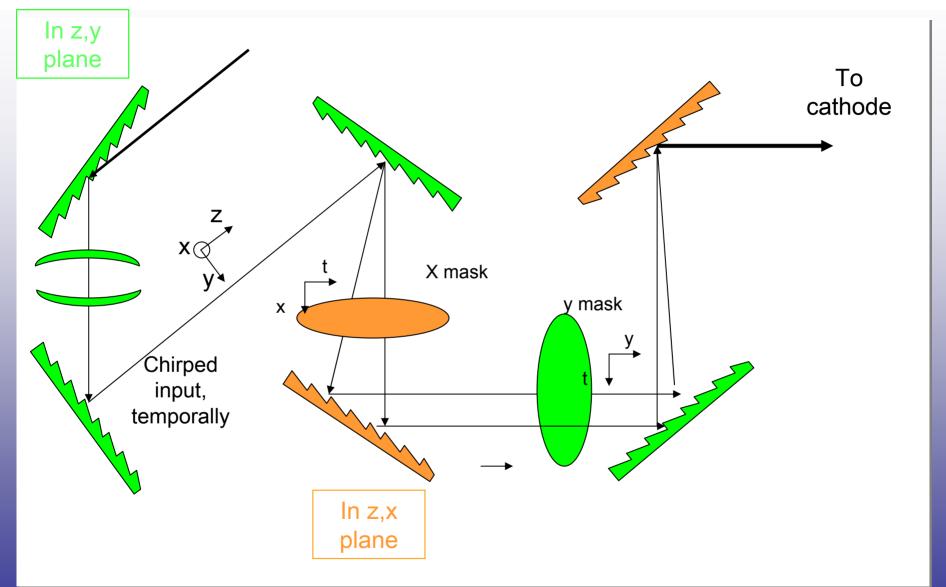


# **Stacker Layout**



"what to try to avoid..." from P.Bolton

## **Spectral Control Principle**





## Production of the 3D ellipsoidal pulse

#### Two solutions proposed

#### Pulse Stacker

- Too complex
- Too lossy
- Uses too much space
- Technically feasible with many \$\$\$\$\$ for
  - controls, to achieve alignment, timing
  - measurement to adjust amplitude coefficient

#### Spectral Control technique

UV shaping using Four-gratings with masking array in dispersive environment

- Principle :
  - for highly chirp beam ,projects (t,x) into a 2D surface , use masking matrix (2D)
  - A second pair of gratings : same for (t,y)
- masking technology for IR exists
  - but given present difficulties direct UV might be more appropriate; masking technilogy needs to be developed (transmissive or reflective scheme)
- fluence limits on optics (even worse upstream)
- efficiency low
- probably better for space and money than previous solution





## **Conclusion**

- Ideal emission pulse = "3d-ellipsoid" not "beer can"
  - Perfect emittance compensation in high charge regime
  - Impressively less sensitive to tuning parameter
    - tolerances are 1 order of magnitude above those defined for "beer can" pulse
  - More exploration required for L-Band gun
  - Exploration for low gradient gun (10MV/m)
- Ellipsoidal Laser Pulse is a Technical challenge
  - maybe slightly more challenging than "beer can" generation?
  - if direct UV shaping is considered for "beer can", the "ellipsoid generation" shares many of the same difficulties





### References

- [1] Yang, Sumitomo Industries
- [2] B.Graves, DUVFEL
- [3] J.Schmerge, GTF
- [4] O.J.Luiten, et al. "How to realize uniform 3-dimensional ellipsoidal electron bunches", Phys.Rev. August 2004

